The following Rules of Parliamentary Procedure have been adopted by the Oregon YMCA Youth and Government Program Committee and shall be used in all sessions of the Committees, House of Representatives and Senate.

<table>
<thead>
<tr>
<th>To:</th>
<th>You say:</th>
<th>Interrupt Speaker</th>
<th>Second Needed</th>
<th>Debatable</th>
<th>Amendable</th>
<th>Vote Needed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Adjourn</td>
<td>“I move that we adjourn”</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>Majority</td>
</tr>
<tr>
<td>Recess</td>
<td>“I move that we recess until…”</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
<td>Majority</td>
</tr>
<tr>
<td>Complain about noise, room temp., etc.</td>
<td>“Question of privilege”</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>Chair Decides</td>
</tr>
<tr>
<td>Extend question or debate period</td>
<td>“I move to extend the _______ period for ______.”</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>Majority</td>
</tr>
<tr>
<td>Refer to committee</td>
<td>“I move we refer the measure to ______ committee.”</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Majority</td>
</tr>
<tr>
<td>Amend a motion</td>
<td>“I move that this motion be amended by…”</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Majority</td>
</tr>
<tr>
<td>Introduce business</td>
<td>“I move that…”</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Majority</td>
</tr>
<tr>
<td>Withdraw a motion you made that is being discussed</td>
<td>“I move to withdraw the motion.”</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>Chair Decides</td>
</tr>
<tr>
<td>Reconsider a matter</td>
<td>“I move to reconsider _______.”</td>
<td>Yes</td>
<td>Yes</td>
<td>2</td>
<td>No</td>
<td>2/3</td>
</tr>
<tr>
<td>Override Governor’s Veto</td>
<td>“I move that we override the Governor’s veto of ______.”</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>2/3 of those voting</td>
</tr>
<tr>
<td>Make the chamber a committee of the whole</td>
<td>“I move that we go into a committee of the whole.”</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Majority</td>
</tr>
<tr>
<td>Object to or question a procedure or action</td>
<td>“Question of Order”</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>Chair Decides</td>
</tr>
<tr>
<td>Appeal the decision of the chair</td>
<td>“I appeal the decision of the chair”</td>
<td>Yes</td>
<td>No</td>
<td>2</td>
<td>No</td>
<td>Majority</td>
</tr>
<tr>
<td>Ask a parliamentary procedure question</td>
<td>“I have a parliamentary procedure question.”</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>Chair Decides</td>
</tr>
<tr>
<td>Request information about the matter being discussed</td>
<td>“Point of information”</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>Chair Decides</td>
</tr>
</tbody>
</table>

1. Motion to amend motion to recess is debatable.
2. Debatable only when motion to which it applies is debatable.
3. Member making motion must have voted in majority on original decision.
4. Vote on the amendment itself must be unanimous to pass
PRESENTATION AND DEBATE OF MEASURES

1. The Chair shall preserve the order and decorum during the presentation and debate of the measures and shall call for the vote. He/she shall decide questions of order in accordance with these Standing Rules, subject to an appeal of the decision of the Chair.

2. The Chair shall allow the following amounts of time for the presentation and consideration of each measure:
   a. Two minutes for the initial presentation by the sponsor(s) of the measure.
   b. Three minutes for questions by the session members and answers by the sponsor(s) or until extended or terminated under 4.b. below.
   c. Ten minutes for debate unless extended or terminated under 4.c. below.
   d. Two minutes for summary by the sponsor(s).

3. Measure Amendments
   a. Committees shall ensure that measures are complete and accomplish their intent by making appropriate amendments.
      • Committee chairs may appoint subcommittees to work up proposed amendments or to merge similar bills. The subcommittee reports proposed amendments to the full committee for consideration.
      • Committee members may discuss the measure informally prior to making amendments, following protocol for addressing the chair in an orderly and respectful manner.
   b. When a measure is amended and adopted in committee, amendments may either be printed and distributed or read to the assembly for consideration.
   c. The House & Senate can only amend a measure by a unanimous vote of the assembly acting as a committee of the whole. They must return to full assembly before considering the amended measure. **This is not recommended.** The measure should be referred back to the committee of origin to fix the measure before consideration by the chamber.

4. Recalling Measures
   a. Either assembly may recall a measure from the Youth Governor by a motion to reconsider before the measure is either approved or vetoed by the Youth Governor.

5. Debate and Voting
   a. When a member of the House or Senate is going to speak, he/she shall rise and address the Chair as “Mr. President” or “Madame President” or “Mr. Speaker” or “Madame Speaker,” as the case may be. The member shall wait to be recognized by the Chair before speaking further.
   b. In the House or Senate sessions, members must obtain permission from the Chair to question another member. Permission is requested by asking, “Will the sponsor yield?” Questions and answers shall be addressed to the Chair. Unless extended by appropriate motion, the chair shall terminate the question and answer period at the end of the time limit or when no other members wish to speak, whichever occurs first.
   c. Debate shall alternate between members speaking in support and those speaking against. No member shall speak more than once to the same question until every member choosing to speak shall have spoken. Unless extended by appropriate motion, the chair shall terminate debate at the end of the time limit or when no other members wish to speak, whichever occurs first.
   d. When debate is terminated, the Chair shall put the question to the members by stating “Those in favor say aye,” and after that vote is counted, then “Those opposed, nay.” If the Chair is in doubt, he/she may order a division of the members by first having those voting in support rise and be counted, and then likewise for those voting against. Every member who is present when the question is put, including the Chair, may vote either “aye,” “nay”, or abstain.
DOCKETS

1. Committees
   a. Each committee shall determine the order in which the measures assigned to that committee shall be considered.
   b. At the conclusion of the last committee session, each committee shall prioritize the measures passed by that committee for consideration by the House and Senate.

2. House and Senate
   a. House: The House Docket Committee shall consist of the committee chairs who are members of the House and up to two members at large from the House appointed by the Speaker. The Speaker of the House shall preside.
   b. Senate: The Senate Docket Committee shall consist of the committee chairs who are members of the Senate, up to two members at large from the Senate appointed by the President, and the unsuccessful candidate for Youth Secretary of State. The President of the Senate shall preside.
   c. Each docket committee shall determine the order in which its measures shall be considered during the sessions. The committee shall consider the measures in the priority they assigned by the committees. Measures received from the other body shall be alternated with the docketed measures as determined by the chair.
   d. The decisions of the docket committees are final and shall not be changed by the vote of either assembly.

VETO PROCEDURES

1. Memorials and Resolutions are not subject to veto. However, the Youth Governor may indicate his/her support of either by signing them if desired.

2. Bills that have passed both the House and Senate and are delivered to the Youth Governor by 4:00 p.m. Friday must have the notice of the Youth Governor's veto delivered to the House and Senate by 10:00 a.m. Saturday.

3. Bills that have passed both the House and Senate and are delivered to the Youth Governor by 11:00 a.m. Saturday must have the notice of the Youth Governor's veto delivered to the House and Senate by 2:00 p.m. Saturday.

4. Unless the Youth Governor delivers his/her notice of veto of a bill in accordance with the above, the bill shall be deemed to pass.

5. The Youth Governor's veto of any bill may be overridden by a two-thirds majority of both the House and Senate any time prior to 3:00 p.m. Saturday.

VETO OVERRIDE PROCEDURE

1. The assembly in which the measure originated may entertain a motion to override the veto.
2. The person making the motion to override must have voted in the majority on the original vote.
3. The motion to override shall be presented and considered as any other measure.
4. The vote to override the veto must be 2/3 of those voting.
5. If passed, the measure shall proceed to the other assembly for the same presentation and consideration.
GENERAL RULES

1. No person shall be permitted within the bar of the House or Senate while the assembly is in session except members of that assembly, photographers, YMCA staff, advisors, pages, and special dignitaries to whom the Chair has extended such courtesy.

2. When any member wishes recognition to be given to any visitor or delegation, the member shall notify the Chair who may extend proper recognition at the appropriate time.

3. Only electronic devices issued by the YMCA may be used for official program purposes and are the only electronic devices allowed for use during official committee, House or Senate sessions. Electronic devices include, but are not limited to: cell phones, messaging systems, and computers.

Amended June 2018